

MAKER/TINKER
EVALUATION/CRITERIA

Score _____

Name of Exhibitor(s): _____ Age(s) _____

Exhibit Title: _____

An excellent Maker/Tinker exhibit presents to the observer the result of creative processes you used to design, experiment, build and invent something. Your Maker/Tinker exhibit may solve a problem, create something new, or be something fantastical in nature that strives to elicit a response. These exhibits often include science, technology, engineering, art, and math (STEAM) principles. Examples might include re-programming a toy to do something different or adding circuitry (lights, sounds, etc) to an existing item like a sweater. Ideas can be found at sites like <http://makezine.com/> or <http://www.instructables.com/>. Maker/Tinker exhibits should communicate what creative and for what function or use you created your Maker/Tinker item. Read the Evaluator Comments to see what they think would improve your exhibit. Thank you for exhibiting your work!

Criteria

Excellent